

About Boston Virtual ARTCC (BVA)

BVA is a community within VATSIM's global network of pilots and controllers.

We provide air traffic control within the Boston ARTCC on VATSIM.

We also encourage VATSIM pilots to become members. You'll get access to simulation resources, optional training programs, and one of the most active and realistic aviation communities—all 100% free.

For more information about BVA, visit <u>bvartcc.com</u>.

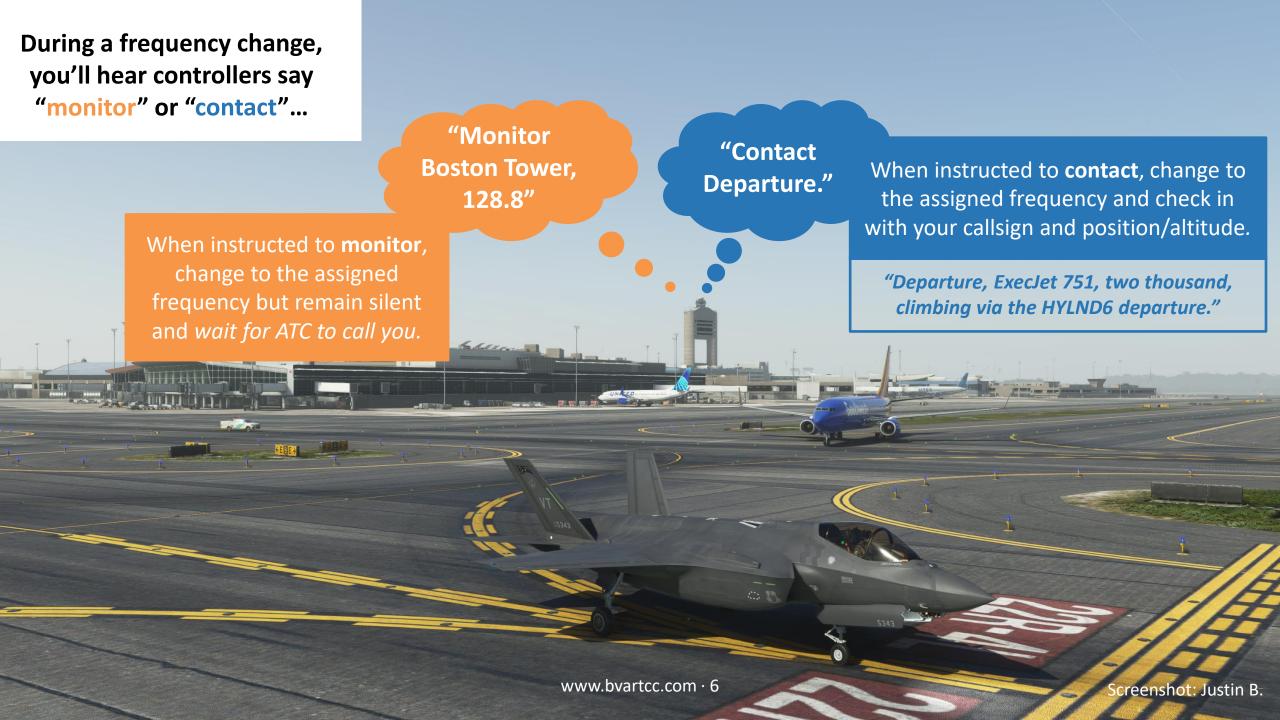
This information is for **online**, **enthusiast flight simulation use only** and cannot be used for real-world aviation.





General Recommendations

Helpful information for all VATSIM pilots.





Only accept what you can perform and your airplane

If you are assigned a STAR, procedure, or clearance that you don't understand or don't know you can do...speak up!

It is much easier for the controllers to give alternate instructions before a mistake is made. We would rather provide headings and altitudes than have a pilot turn into oncoming traffic.

Unsure?Ask ATC for clarification!



Control your speed.

Screenshot: Cameron H.

The maximum speed below 10,000' is 250 knots.

Any ATC-assigned speed above 250 knots must be reduced to 250 knots as you descend below 10,000'.





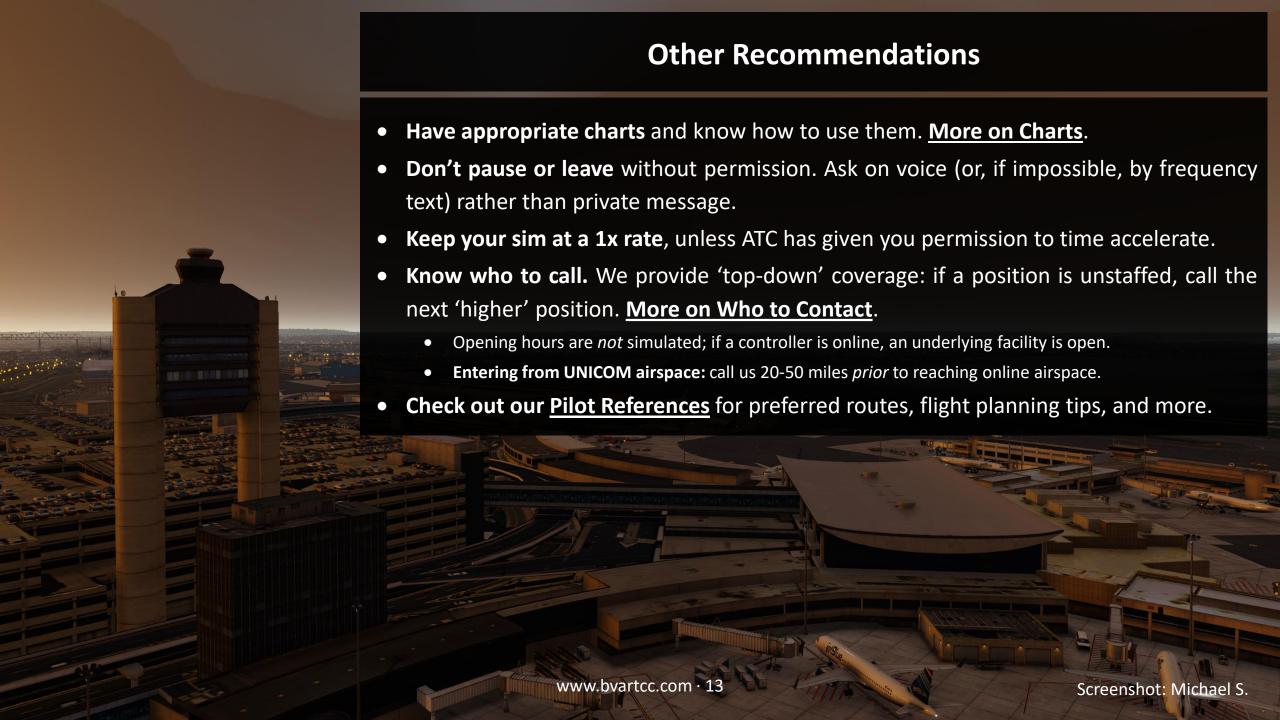


If you haven't been switched to Tower by 5 miles from the runway, ask for a frequency change. Or, if it's too busy, just switch to the appropriate Tower frequency and request landing clearance.

We can only count to five...and even that's a stretch sometimes. In the United States, we issue five-digit frequencies. That means we'll say "124.52" instead of "124.525".

If your aircraft is set up for six-digit frequencies, you may need to add a "5" at the end of the frequency you are instructed to contact.







Scenery Recommendations

Controllers issue instructions based on current charts, so it's important your simulator's scenery database matches current charts.

Please download updated KBOS scenery using the links on the next page.

Recommendations for other BVA airports are provided on subsequent pages.







Other Airport Scenery Recommendations For *X-Plane, FSX, and P3D*.

Broken link? Have your own recommendations to add?

Let us know!

X-Plane Towered Airports:

Code	Airport Name	Scenery Download(s)
KACK	Nantucket Memorial	<u>Payware</u>
KALB	Albany	<u>Freeware</u>
KBDL	Bradley	<u>Freeware</u>
KBGR	Bangor	<u>Freeware</u>
KBTV	Patrick Leahy Burlington	<u>Freeware</u>
KPVD	Rhode Island TF Green	Freeware Payware
KPWM	Portland	Freeware Payware
KSYR	Syracuse Hancock	Freeware Payware

X-Plane Untowered Airports:

Code	Airport Name	Scenery Download(s)
6B6	Minute Man Air Field	<u>Payware</u>
КВНВ	Hancock County / Bar Harbor	<u>Payware</u>
2B2	Plum Island	<u>Payware</u>

Looking for more X-Plane Scenery? Through the X-Plane Scenery Gateway, X-Plane pilots get user-generated scenery incorporated into sim updates, alleviating the need for as many downloads.

FSX and P3D pilots, search for freeware scenery options on <u>AVSIM's file library</u>.

Screenshot: Corey F.

Other Airport Scenery Recommendations For *Microsoft Flight Simulator*.

Broken link? Have your own recommendations to add?

Let us know!

Large Airports:

Code	Airport Name	Scenery Download(s)
KALB	Albany	<u>Freeware</u>
KBDL	Bradley	Freeware Payware
KBGR	Bangor	<u>Freeware</u>
KBTV	Patrick Leahy Burlington	<u>Freeware</u>
КМНТ	Manchester Boston Regional	<u>Payware</u>
KPVD	Rhode Island TF Green	<u>Payware</u>
KPWM	Portland	Freeware Payware
KSYR	Syracuse Hancock	<u>Payware</u>

Featured Wings Over New England Airports:

Code	Airport Name	Scenery Download(s)
KACK	Nantucket Memorial	<u>Freeware</u>
KASH	Boire Field	<u>Freeware</u>
KBED	Laurence G Hanscom Field	<u>Freeware</u>
KEEN	Dillant/Hopkins	<u>Freeware</u>
KEWB	New Beford Regional	<u>Freeware</u>
KHFD	Hartford-Brainard	<u>Freeware</u>
KMVL	Morrisville-Stowe State	<u>Freeware</u>

MSFS pilots may wish to consider <u>JustFlight's Real Taxiways add-on</u>, which corrects taxiway signage and placement for thousands of airports with a single purchase.

Other Airport Scenery Recommendations For *Microsoft Flight Simulator*.

Broken link? Have your own recommendations to add?

Let us know!

Local Airports:

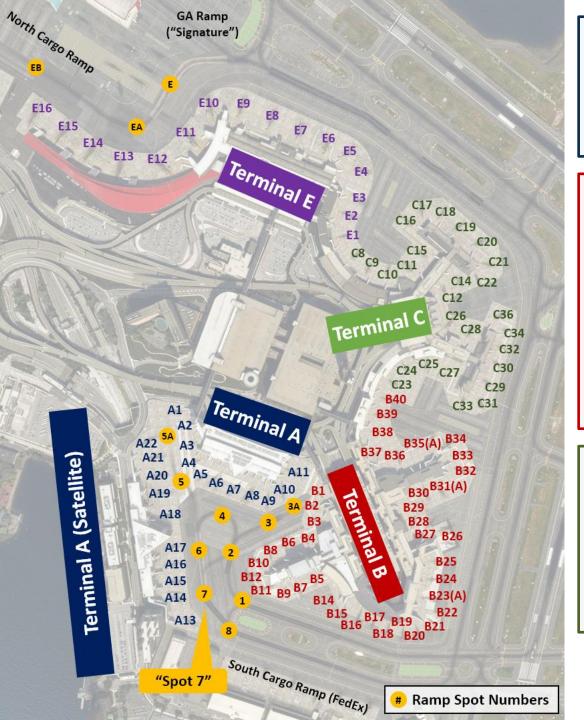
Code	Airport Name	Scenery Download(s)
1B5	Franconia	<u>Freeware</u>
6B6	Minute Man	<u>Freeware</u>
KBAF	Westfield-Barnes Regional	<u>Freeware</u>
KBDL	Bradley	Freeware Payware
KCEF	Westover ARB/Metropolitan	<u>Freeware</u>
KCON	Concord Municipal	<u>Freeware</u>
KCQX	Chatham Municipal	<u>Freeware</u>

Local Airports:

	Airport Name	Scenery Download(s)
KHYA	Cape Cod Gateway	<u>Freeware</u>
KIJD	Windham	<u>Freeware</u>
KMVY	Martha's Vineyard	Freeware Payware
KORH	Worcester Regional	<u>Payware</u>
KOWD	Norwood Memorial	<u>Freeware</u>
KPVC	Provincetown Municipal	<u>Freeware</u>
ZBW Helipads Megapack		<u>Freeware</u>

Boston Logan Airport (KBOS) Operations

KBOS is the centerpiece of our airspace, so this guide spends a little more time discussing what you can expect when you "fly Logan".



Terminal A

- Delta (A3-A22)
- WestJet (A1-A2)

Terminal B

- Air Canada (B1-B3)
- Alaska (B29-B36)
- American (B4-B21)
- Boutique Air
- Southwest (B30-B36)
- Spirit (B37-B37)
- United (B22-B29)

Terminal C

- Aer Lingus (C21)
- Cape Air (C27)
- JetBlue (C8-C36)
- TAP Air Portugal

Terminal E

All International Arrivals, and departures from:

- AeroMexico
- ITA
- Air France
- Japan Airlines
- Allegiant Air
- KLM
- Avianca Airlines Ko

Azores Airlines

- Korean AirLATAM
- Bermudair
- Level
- British Airways
- Lufthansa
- Cathay Pacific
- PLAY

Condor

- Porter
- Copa Airlines
- Qatar Airways

ELAL

Scandinavian

Emirates

Sun Country

Ethiad

Swiss

Frontier

- Turkish Airlines
- Hainan Airlines
- Virgin Atlantic
- Hawaiian Airlines
- Iberia
- Icelandair

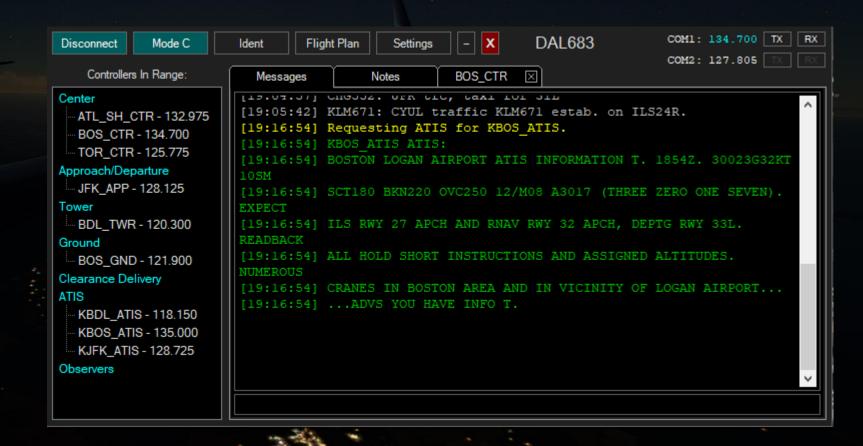
Commonly used gates shown in parentheses

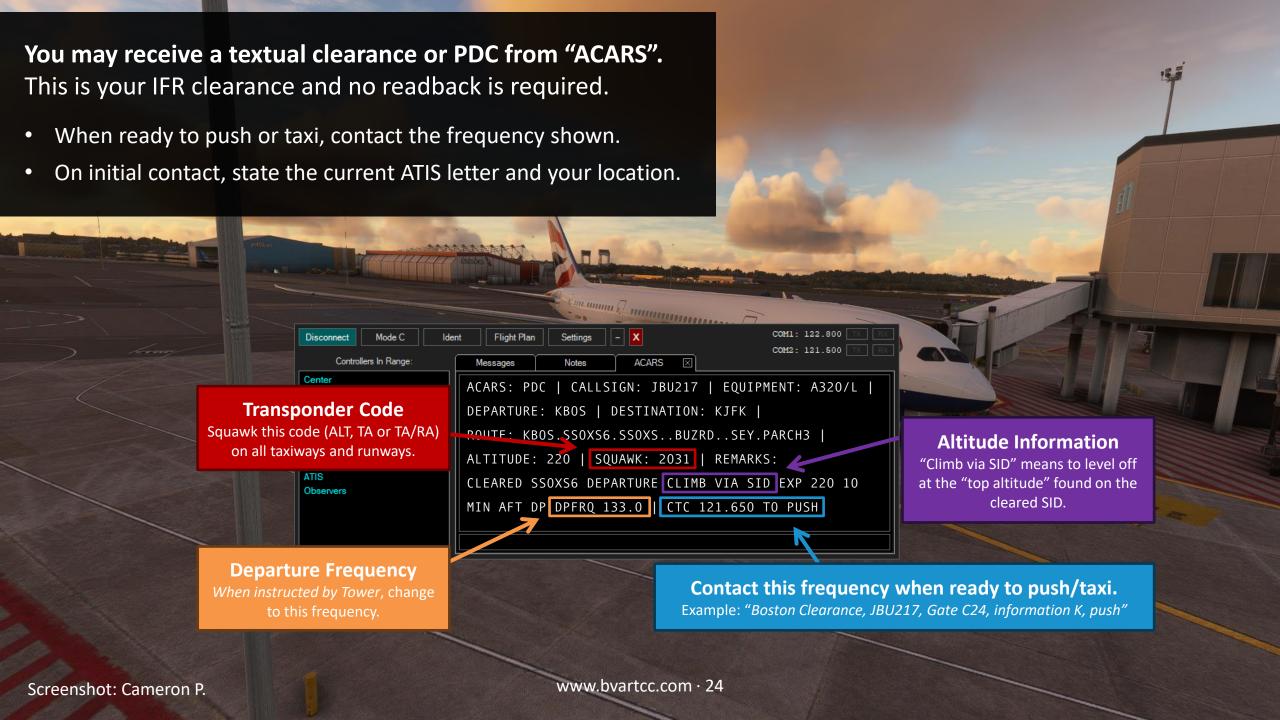
Departing from KBOS



Type ".atis KBOS" in your pilot client for runway information and important notes.

Use **the ATIS** to plan your arrival and departure runways.

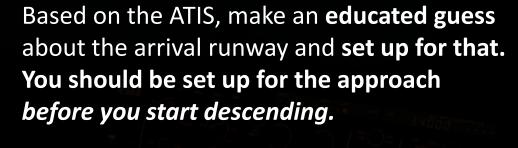






Arriving at KBOS





- In the U.S., no further clearance is required to fly a STAR: if it's in your flight plan, you're cleared to fly it...and it should be loaded into your FMS.
- You must receive descent instructions prior to leaving an assigned altitude.
- Set up frequencies, speeds, charts for the approach you expect.
- An approach assignment will be issued about 40 flying miles from the runway.

Program & Prep



Arrival

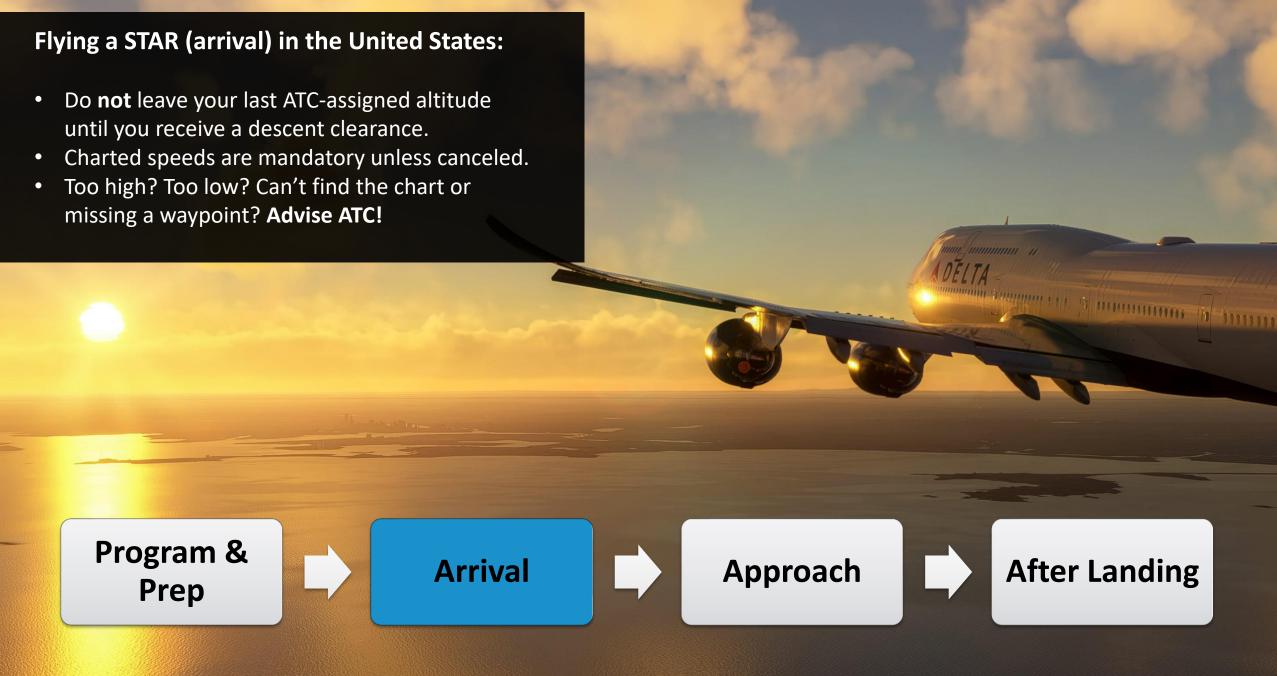


Approach



After Landing

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Screenshot: Stipan R.

Flying a STAR (arrival) in the United States: Descent Instructions

How you descend depends on the instruction you're given:

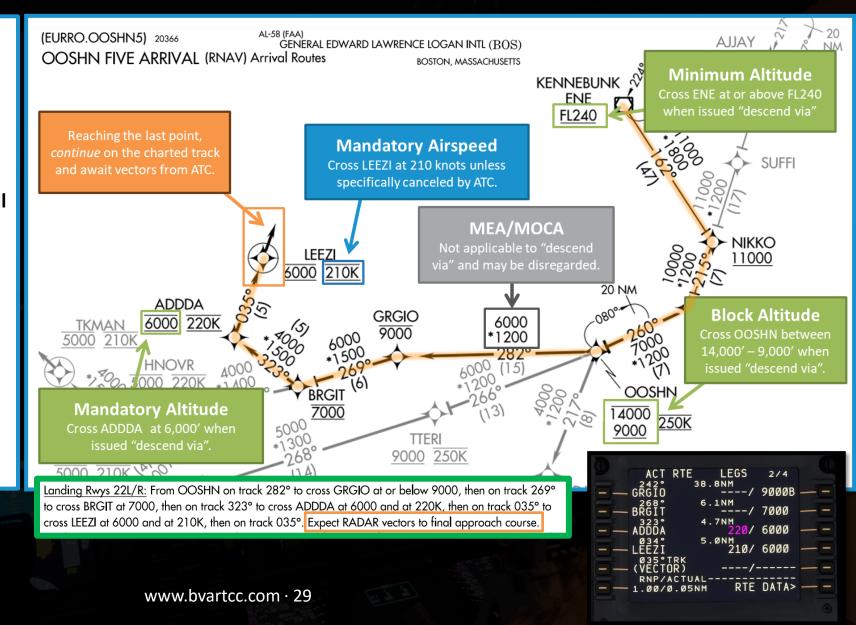
Instruction	Meaning
"Descend and maintain 5,000."	Descend to 5,000' immediately. Published altitudes on the STAR do not apply.
"Cross OOSHN at and maintain 9,000."	You are authorized to descend to 9,000'. You may start the descent at your discretion, provided you are level at 9,000' by OOSHN. The published altitudes on the STAR do not apply.
"Descend via the OOSHN5 arrival, Runway 22L"	Start descent at your discretion, flying the lateral and vertical portions of the OOSHN5 arrival, Runway 22L transition. You must meet all published altitude restrictions.

Published speed restrictions are *always* mandatory unless canceled by ATC.

Flying a STAR (arrival) in the United States: When cleared to "descend via..."

- 1 Review the assigned runway transition
 Ensure waypoints, speeds, and altitudes on
 the chart exactly match your FMS.
 In this example, we're on the OOSHN5 arrival,
 landing Runway 22L.
- Descend when you're ready but meet all published altitudes and speeds. Too high? Too low? Wrong waypoints? Ask ATC for a vector.
- 3 Continue flying the STAR until given additional instructions.

 Normally, you'll "end" with a route discontinuity on a downwind heading—and that's a good thing! Vectors to the final approach course will be provided by ATC.

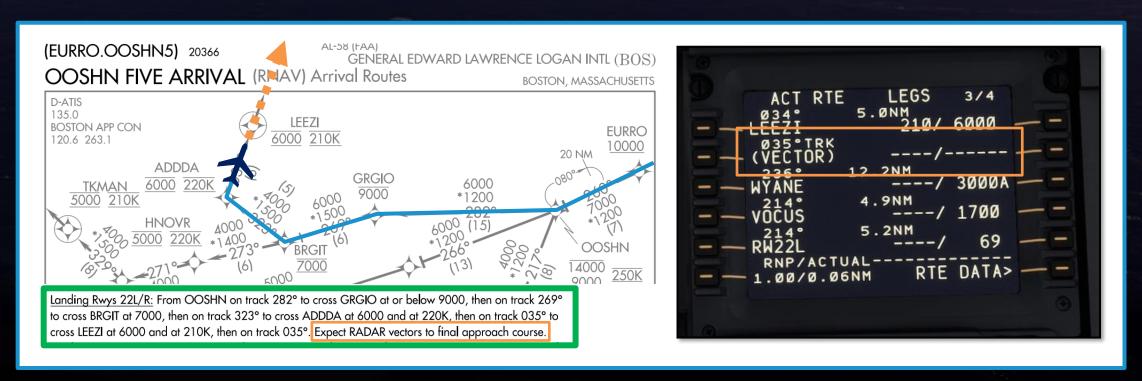


Flying a STAR (arrival) in the United States: Vectors to Final

Many of our arrivals end with a "discontinuity" or "vector" on a downwind heading.

As in the OOSHN5 example below, the phrase "expect RADAR vectors to final approach course" means that you continue on the existing track, flying away from the airport, after crossing the last waypoint on the arrival.

Air traffic control will then issue headings and altitudes for you to join the final approach course.



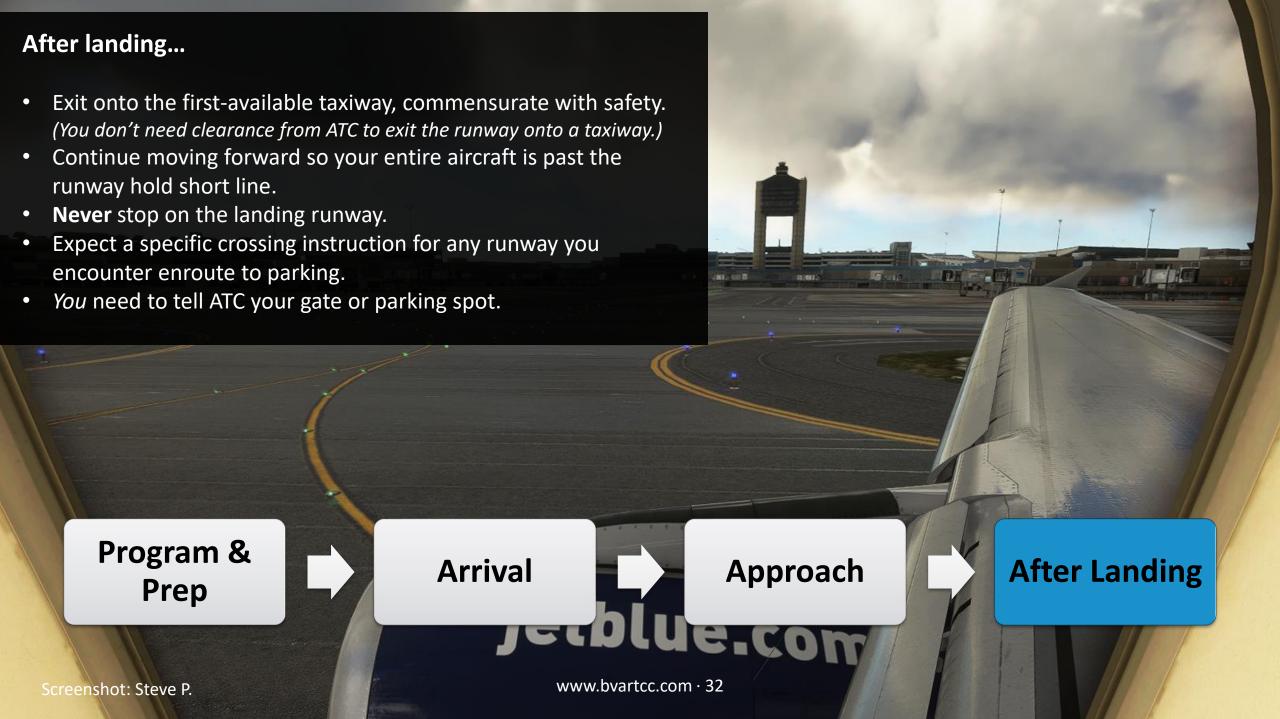
Never make a turn off the STAR/arrival route without a vector from air traffic control.

When you first check in with Boston Approach, include the following information:

Who You're Calling Who You Are Your Current Altitude Boston Approach, Delta 261 Heavy, one-four thousand, descending via the OOSHN5 arrival, Runway 22L, information Kilo. Cleared Altitude or "Descending Via" Runway Transition **Current ATIS Program & Arrival Approach After Landing** Prep

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Screenshot: David R.



A quick summary...

The checklist to the right offers a summary of best practices for flying in BVA airspace on VATSIM, from pilots and controllers.

When flying in our airspace, please keep these important points in mind.



- Download scenery for KBOS and the other airports you'll fly to.

 Use <u>our recommendations</u> or search freeware on <u>AVSIM</u> (FSX/P3D), <u>FlightSim.to</u> (MSFS), or <u>X-Plane.org</u> (X-Plane).
- Have <u>appropriate charts</u> for your flight.

 ...and know how to read/interpret them.
- You can find free and payware navdata options on our website.
- File a <u>preferred route</u>.

 But know that ATC may still change this for traffic, weather, or other reasons.
- Ask questions if you're unsure.

 Requesting help and getting headings and altitudes is much better than guessing what to do.
- ✓ Use voice, whenever you can, to communicate with ATC.

 We love voice pilots and would prefer to work with you on voice rather than text, even if it means slowing down or simplifying instructions.

The controllers of Boston Virtual ARTCC thank you for flying with us.

We hope you enjoy your experience and hope to see you in our airspace again soon. We love feedback! Please tell us about positive experiences or anything you'd like us to improve.

Submit feedback at bvartcc.com/feedback.

